

CANTAMATH TEAM COMPETITION PRELIMINARY HEAT

TEAM MEMBERS INSTRUCTIONS

1. First fill in your registration form. Be careful with spelling. PRINT clearly.
2. When the compeer gives the instruction, your runner takes your registration form to the marker with the matching number.
3. **Wait** until the marker has checked your form, and written down an identifying feature so that they can recognise you quickly. Collect the first question, in a sealed envelope, from the marker and return to your table. **DO NOT OPEN THE ENVELOPE UNTIL YOU ARE TOLD TO START.**
4. You should have your own pens. No other equipment is allowed (e.g. NO calculator, ruler, protractor, compass, cellphone, language dictionary or water bottle).
5. Working paper is supplied on your table. Please use one side only.
6. Do not change your runner during the competition.
7. Runners - be careful not to bang into chairs, tables, people etc. Each time you run you must follow the arrows which go right round the column that your team is in. There will be a practice run on the night. Do not turn your chair around - leave it facing the same way as the arrow in the aisle.
8. Write the answer to each question clearly on the question paper in the space provided, and take it to your marker.
9. If it is correct the marker will give you the next question. If it is not correct the marker will say "NO". If the answer slip does not have ONE clear answer to mark; the marker will say "**unclear**". The marker is not allowed to say anything else. In a multi-part answer, the marker is not allowed to say which parts are right or wrong.
10. If your answer is wrong you **must** have at least one more try at it before you may pass. You may not return to a question which you have passed on. You must make sure that your incorrect answers have been crossed out.
11. There are 10 questions, each worth 5 points, so a total of 50 points is possible.
12. The first five teams (sometimes more depending on the balloting process) to finish in each of Year 7 and Year 8 preliminary heats will go to the final. A further three teams at each level will be reserves if one or more of the other schools do not turn up for the finals. **It is important that these three reserve teams remain in the Town Hall Auditorium until after their respective finals have commenced.**
13. In the event of a tie, the winners will be found using an extra question as a tie-breaker.
14. Keep going even if other teams finish before you.
15. **Teams are asked to alert the Officials to any questions they may have by all the Team members raising a hand in the air.**
16. When the competition ends, please remain seated until asked to move.
17. At the end your runner should return to your marker to get an envelope containing Certificates of Participation. Take these to your teacher at school to have your names put on them.

Thank you.

(File edited 20/01/07)